



# MN AAU State Championship Series Rules

National Federation High School (NFHS) rules, except for the following changes/additions/clarifications:

## **AAU Membership:**

1. Only AAU members may participate. All personnel sitting on the bench must have an AAU athlete or non-athlete membership. Rosters sent to: AAU Girls Basketball Director: Dave Preller, [davepreller@gmail.com](mailto:davepreller@gmail.com), 612-865-9781

## **NEW:**

- A. *Restricted area will be used if marked. If not marked, WILL NOT be used - charges allowed under basket.*
- B. *Under 1 min left in game (& OT) you may advance ball to frontcourt (26' line) & choose side using timeout. Timeout must be immediately on change of possession (rebound, steal, basket). Cannot after pass/dribble.*

## **Game Timing / Timeouts / Overtimes:**

2. Length of game 4<sup>th</sup>-8<sup>th</sup> Grade: 14 minute halves; 9<sup>th</sup>-11<sup>th</sup> Grade: 16 minute halves  
\*\* All games will be stop time. If the game margin is 20 points or more with 8 minutes or less in the game, clock will go to running time. If the margin shrinks below 20, clock will go back to stop time.
3. Time outs: Each team shall receive (2) Full and (2) 30-Second time outs per game.
4. Overtime: All overtimes will be 2 minutes stop time. Each team will receive (1) Additional 30 second timeout for the 1<sup>st</sup> overtime only. No additional time-outs will be granted if the game goes beyond the 1<sup>st</sup> overtime. Teams are allowed to carry-over time-outs from regulation to overtime and from 1<sup>st</sup> overtime to subsequent overtimes.
5. Forfeit Rule: A team must have 4 players to start a game. Referees shall not rule on a forfeit without first consulting a tournament or site director.
6. Warm up: A minimum of 4 minutes will be given for pregame warm up. Games may start ONLY UP TO TEN MINUTES early with mutual consent by both head coaches and both officials.
7. Halftime: 4 minutes. The site director may reduce halftime if the court is running behind schedule.

## **Fouls / Free Throws**

8. Fouls: A player fouls out at 5 fouls. All are same as High School.
9. Free Throw Rebounding: On the release players may enter the lane. Shooter and other players behind the 3 point line may enter the lane as ball touches rim.
10. Any technical foul given to the head coach or assistant coach shall result in the head coach losing their coaching box privileges for the remainder of that game (seatbelt rule).
11. Since we are using volunteers as score-keepers, an error in the official book WILL NOT result in a technical foul.

## **Other Administrative Rules & Information**

13. HOME team is listed on the BOTTOM/SECOND on Tourney Machine (online) and will wear DARK jerseys.
14. AWAY team is listed on the TOP/FIRST on Tourney Machine (online) and will wear LIGHT jerseys.
15. **Official Book: Home team must provide the official book at the score table. Individual player accuracy is important, as we are tracking Field Goals Made, 3 Pointers Made, Free Throws Made, Free Throws Attempted.**
16. Basketballs: Home team to provide Spalding, Wilson or Baden wide seam basketball. No Nike, UA, Adidas.
17. Sportsmanship: MN AAU recognizes the importance of sportsmanship in providing a competitive environment that is positive and fun! MN AAU keeps a file on each team/coaching staff and each game official. Disciplinary Action will be taken for those who display poor behavior!
18. Tournament brackets, game results/scores, rules and other information found at [www.aauvents.com](http://www.aauvents.com).
19. Any protests must be done in written through your club director to AAU Girls Basketball Director, Dave Preller.
20. **4<sup>TH</sup> GRADE: NO PRESSING until the last 3 minutes of the game & OT (provided game is not in running time).**

Tournament Contact Information:

Leading up to the event, questions should be sent to [mark@minnesotastars.org](mailto:mark@minnesotastars.org)

During Event: Stan Wolyneic 612.281.5255 (Results/Stats) and Mark Smith 612.581.6100 (text message is best)

